

The background of the top section is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within the Marvel Multiverse. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch or grapple the other. Surrounding them are various Marvel characters and entities: Iron Man is visible in the upper left, Thor with his hammer on the left, and Wolverine in the lower right. Other figures, including one with large antlers and another with wings, are scattered throughout the scene. Bright, glowing energy beams and lightning bolts crisscross the background, creating a sense of intense action and cosmic power. The overall aesthetic is high-contrast and energetic, typical of Marvel comic book art.

# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **A.I.**

The character possesses an artificial intelligence in a computerized mind. Their digital nature means that copies or backups can be made of their mind and can even be transferred into other compatible forms.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**A.I.**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **ALIEN HERITAGE**

The character—or at least one of their ancestors—is not from Earth. Pick an alien race that they belong to. If they were not raised on Earth, they should consider taking the Outsider occupation.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**ALIEN HERITAGE**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **ALTERNATE FORM**

The character can change from their regular human form into another form and back. When in either form, the character can only access powers assigned to that form. In most cases, this means that the character can use powers only when in their alternate form.

This tag applies to characters that switch from one humanoid form to another, like Colossus, Emma Frost and many of the Hulks. It also applies to characters that have inhuman forms, like werewolves and vampires.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**ALTERNATE FORM**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **AMPHIBIOUS**

The character can breathe just fine underwater and can see and hear well in it too.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**AMPHIBIOUS**





## ARAKKII

The character hails from Arakko, which was once part of the same island as Krakoa before it was severed and sent into the dark dimension of Amenth. Arakko has since returned to the regular world and been transplanted onto a terraformed Mars.

Arakkii society emphasizes independence. Arakkii do not accept help from others and often settle disputes by means of formal duels. They refuse to allow the Five to resurrect them.

**Restriction:** For mutants only.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**ARAKKII**



The top half of the image features a vibrant, red-toned illustration of various Marvel characters in dynamic poses. In the center, two black silhouettes of a man and a woman are shown in a fighting stance. The background is filled with energy beams and character details like Iron Man, Thor, and Wolverine. The title 'MARVEL MULTIVERSE ROLE-PLAYING GAME' is prominently displayed in a bold, white, blocky font with a black outline.

# MARVEL MULTIVERSE ROLE-PLAYING GAME

## AUDITORY ISSUES

The character has trouble hearing that can range from partial to full deafness.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**AUDITORY ISSUES**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **AUTHORITY**

The character has a legal authority of some kind. They might be a commissioned officer, privateer, bounty hunter, doctor, firearms dealer, lawyer, pharmacist, police officer, private investigator, mayor, governor and so on. This tag can be selected multiple times if appropriate.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**AUTHORITY**



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# MARVEL MULTIVERSE ROLE-PLAYING GAME

## BACKUP

The character is part of an organization—like a police force—that they can call for immediate backup at any time.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**BACKUP**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **BLACK MARKET ACCESS**

The character knows how and where they can buy and sell hard-to-find and potentially illegal things.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**BLACK MARKET ACCESS**



The top half of the image features a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene with various Marvel characters. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch the other. Surrounding them are numerous other characters, including Iron Man, Thor, and several villains, all engaged in combat. The background is filled with bright, radiating light beams and energy effects. At the top center, the word 'MARVEL' is in a small box, followed by 'MULTIVERSE' in large, bold, white letters with a black outline, and 'ROLE-PLAYING GAME' in a similar but slightly smaller font below it.

# MARVEL MULTIVERSE ROLE-PLAYING GAME

## CHAOTIC

The character has been affected by the chaos lord Chthon.

The bottom section of the image features a white background with a repeating pattern of thin black lines forming a hexagonal grid, resembling a game board. The word 'TAG' is centered in this section in a large, bold, black font.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**CHAOTIC**



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# MARVEL MULTIVERSE ROLE-PLAYING GAME

## CLONE

The character is a clone of another character. See Clones for more on how this may affect them (Spiderverse Expansion).

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**CLONE**



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# MARVEL MULTIVERSE ROLE-PLAYING GAME

## CONVICT

The character has been convicted of a crime, which is reflected on their record.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**CONVICT**



The top half of the image features a vibrant, red-toned illustration. At the top center, the word "MARVEL" is in a small, white, blocky font. Below it, the words "MULTIVERSE" and "ROLE-PLAYING GAME" are written in a large, bold, white, sans-serif font with a black outline. The background is a chaotic battle scene with various Marvel characters. In the center, two black silhouettes of muscular figures are shown in a fighting stance. Surrounding them are characters like Thor with his hammer, Wolverine with his claws, and others in dynamic poses. Bright, glowing energy beams and lightning effects crisscross the scene, creating a sense of intense action.

# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **CURSED**

Willingly or not, the character is affiliated with Hell. This can open them up to all sorts of nefarious plots and plans.

The bottom section of the image has a white background with a repeating pattern of thin black lines forming a hexagonal grid, similar to a game board.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**CURSED**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **DECEASED**

The character is technically dead—although presumably still able to interact with the rest of the world in some way. They might be a vampire, a ghost, a zombie or even a brain floating in a jar.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**DECEASED**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **DEPENDENTS**

The character has young children, elderly relatives or others who rely on them. They can't just abandon these people and must check on them and help care for them on a regular basis.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**DEPENDENTS**



The background of the page is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within a swirling, ethereal portal. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch or grapple the other. Surrounding them are various Marvel characters and entities: Iron Man is visible in the upper left, Thor with his hammer on the left, and Wolverine in the lower right. Other figures, including a winged demon-like creature and a character with glowing eyes, are scattered throughout the scene. The overall atmosphere is one of intense action and cosmic power.

# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **EARLY BLOOMER**

The character is a rare kind of throwback mutant who gained their powers at birth. In most cases, this means their parents hid their powers as long as they could—or that the authorities took charge of them early on, supposedly for everyone's protection.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**EARLY BLOOMER**



The top half of the page features a vibrant, red-toned illustration of various Marvel characters in dynamic poses. In the center, two black silhouettes of a man and a woman are shown in a fighting stance. The background is filled with energy beams and other characters like Iron Man, Thor, and Wolverine. The title 'MARVEL MULTIVERSE ROLE-PLAYING GAME' is prominently displayed in a bold, white, stylized font with a black outline.

# MARVEL MULTIVERSE ROLE-PLAYING GAME

## ENEMY

There's someone out there who has sworn to defeat the character. The enemy is of at least the same rank as the character and is obsessed with bringing them down. This tag can be taken multiple times, but it should be reserved for truly obsessed foes.

The bottom section of the page has a white background with a repeating hexagonal pattern. The word 'TAG' is centered in a large, bold, black font.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**ENEMY**



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# MARVEL MULTIVERSE ROLE-PLAYING GAME

## ETERNALLY IMMORTAL

The character does not age and could theoretically live forever. If the character is killed, they can be brought back to life in the Activation Chamber found in the Exclusion, an Eternal base located beneath the South Pole. To make this happen, the Activation Chamber sacrifices the life of a random human anywhere on Earth.

**Restriction:** For Eternals only.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**ETERNALLY IMMORTAL**



The background of the page is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within the Marvel Multiverse. In the center, two silhouetted figures of heroes are shown from the waist up, facing away from the viewer and looking towards a bright, glowing portal or energy source. Surrounding them are various Marvel characters in action: Iron Man is seen flying in the upper left, Thor with his hammer in the lower left, and several other figures, including one with large antlers, are engaged in combat. The scene is filled with energy blasts, lightning, and a sense of intense action. The overall color palette is dominated by reds, oranges, and yellows, creating a dramatic and fiery atmosphere.

# MARVEL MULTIVERSE ROLE-PLAYING GAME

## EXTERNALLY IMMORTAL

The character is nearly impossible to permanently kill. If they die, they are either revived somehow or reincarnated with their full memories, and then they age quickly till they reach the age of their first death, at which point they stop aging at all.

The only way for an External to permanently die is for another External to kill all the others within a certain period of time and either drain their life energies or eat their hearts, which grants the killer the victim's powers. Otherwise, they come back again.

**Restriction:** For External only.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**EXTERNALLY IMMORTAL**



The background of the top section is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within a multiverse. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch or grapple the other. Surrounding them are various Marvel characters and entities: Iron Man is visible in the upper left, Thor with his hammer on the left, and Wolverine in the lower right. Other figures, including one with large antlers, are scattered throughout the scene. Bright, glowing energy beams and lightning bolts crisscross the background, creating a sense of intense action and cosmic scale. The overall color palette is dominated by shades of red and orange, with bright white and yellow highlights from the energy effects.

# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **EXTREME APPEARANCE**

The character looks very different than the average person (wherever they happen to be) and cannot easily hide their identity. When this tag appears in origins in this chapter, it may give other useful information, like whether an extreme appearance is common.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**EXTREME APPEARANCE**



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# MARVEL MULTIVERSE ROLE-PLAYING GAME

## GREEN DOOR

After being killed, the character can come back to life by passing through the Green Door, a portal that connects a part of the afterlife to Earth. This makes them effectively immortal.

**Restriction:** For Gamma Mutates only.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**GREEN DOOR**



The background of the page is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within the Marvel Multiverse. In the center, two black silhouettes of a man and a woman are shown in dynamic, fighting poses. Surrounding them are various Marvel characters and entities, including Iron Man, Thor, Wanda Maximoff (Scarlet Witch), and others, all engaged in combat. Bright, glowing energy beams and lightning bolts crisscross the scene, creating a sense of intense action and cosmic scale. The overall aesthetic is high-energy and dramatic, typical of Marvel comic book art.

# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **HEADQUARTERS**

The character has a base, cave or lair they can use to recover from wounds, repair or store equipment, work on inventions and so on. The location can be public or secret, and it can be as humble as a toolshed or as elaborate as an underground complex or a Manhattan skyscraper.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**HEADQUARTERS**



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# MARVEL MULTIVERSE ROLE-PLAYING GAME

## HEROIC

The character acts heroically. They help people in need, and they do their best not to kill—even with people who might deserve it. Characters with the Heroic tag can spend and earn Karma for doing heroic actions.

**Restriction:** The character cannot also be Villainous.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**HEROIC**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **HOUNDED**

The character is a member of a group of people who are persecuted for simply being themselves.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**HOUNDED**



The background of the entire page is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within the Marvel Multiverse. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch the other. Surrounding them are various Marvel characters and entities: Iron Man is seen flying in the upper left; Thor is on the left, wielding his hammer; Wanda Maximoff (Scarlet Witch) is in the center, surrounded by magical energy; Wolverine is on the right, with his claws extended; and other characters like Doctor Strange and the Hulk are also visible. The scene is filled with bright, glowing energy beams and a sense of intense action.

# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **HUNTED**

The character is hunted by the law for crimes they have supposedly (or actually) committed. If captured by the police, they may be arrested, tried for their crimes and potentially sent to jail.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**HUNTED**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **IMAGELESS**

The character casts no reflection, and their image cannot be captured by cameras.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**IMAGELESS**



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# MARVEL MULTIVERSE ROLE-PLAYING GAME

## IMMUNITY

The character is immune to the usual effects of something. This can be selected multiple times.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**IMMUNITY**



The background of the top section is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within a swirling, ethereal portal. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch or grapple the other. Surrounding them are various Marvel characters and entities: Iron Man is visible in the upper left, Thor with his hammer on the left, and Wolverine in the lower right. Other figures, including one with large antlers, are scattered throughout the scene. Bright, glowing energy beams and sparks emanate from the central portal, creating a sense of intense action and cosmic power.

# MARVEL MULTIVERSE ROLE-PLAYING GAME

## INHUMAN GENES

The character has latent Inhuman genes that cause them to develop super-powers when exposed to the Terrigen Mist.

**Restriction:** For Inhumans only.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**INHUMAN GENES**



The background of the page is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within a swirling, golden energy vortex. Various Marvel characters are shown in action: Iron Man is in the upper left, Thor is on the left with his hammer, and several other mutants and heroes are engaged in combat. In the foreground, two black silhouettes of muscular figures are shown from the back, looking towards the central vortex. The overall atmosphere is one of intense, cosmic conflict.

# MARVEL MULTIVERSE ROLE-PLAYING GAME

## KRAKOAN

As a mutant, the character is automatically a citizen of the island-nation of Krakoa and can travel to and from there freely. Also, if they are killed and the Five—a group of powerful mutants—are able to work together, the character can be resurrected into an identical new body with most of their memories intact.

If killed in Otherworld, the character can still be resurrected, but they will be changed in unpredictable ways. Just how this might affect the character is up to the Narrator.

**Restriction:** For Mutants only.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**KRAKOAN**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **LAB ACCESS**

The character either owns or has access to a laboratory filled with the technical equipment, supplies and tools they need for their work. This can be anything from a well-stocked high-school classroom to a forensics lab to an industrial site.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**LAB ACCESS**



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# MARVEL MULTIVERSE ROLE-PLAYING GAME

## LINGUIST

The character is fluent in a language other than their native tongue. This tag can be selected multiple times, once for each language.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**LINGUIST**



The background of the page is a vibrant, red-toned illustration. At the top, the Marvel logo is centered above the title 'MULTIVERSE ROLE-PLAYING GAME' in large, bold, white letters with black outlines. The artwork depicts a chaotic battle scene with various Marvel characters. In the center, two black silhouettes of a man and a woman are shown in dynamic, fighting poses. Surrounding them are other characters, including Iron Man, Thor, and several villains, all engaged in combat. Bright, glowing energy beams and lightning effects crisscross the scene, creating a sense of intense action. The overall color palette is dominated by shades of red and orange, with bright white highlights from the energy effects.

# MARVEL MULTIVERSE ROLE-PLAYING GAME

## LUNAR TRANSFORMATION

On the three nights that the moon is at its fullest and while the moon is above the horizon, the character must transform into a werewolf and is ruled by their animal nature. They cannot help but hunt and attack any people or creatures they come across, no matter if they are friend or foe.

**Restriction:** For Werewolves only.

# TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

# **LUNAR TRANSFORMATION**



The background of the top section is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within the Marvel Multiverse. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch or grapple the other. Surrounding them are various Marvel characters and entities: Thor with his hammer on the left, a winged figure (possibly Valkyrie) on the right, and a large, multi-armed, horned creature (likely a demon or Eternity) in the upper center. The scene is filled with bright, glowing energy beams and lightning bolts, creating a sense of intense action and cosmic scale.

# MARVEL MULTIVERSE ROLE-PLAYING GAME

## MAHD WY'RY

The character lives for so long that their accumulated memories have the potential to drive them insane. The only cure for this condition is to die and then be reborn with a restoration of their mind from a clean backup. This happens rarely, but the disease can progress quickly once it starts.

**Restriction:** For Eternals only.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**MAHD WY'RY**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **MENTAL HEALTH CONDITIONS**

The character has mental health conditions. These might include anxiety, depression, dissociative identity disorder or other conditions.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

# **MENTAL HEALTH CONDITIONS**



The background of the top section is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within a swirling, ethereal portal. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch or grapple the other. Surrounding them are various Marvel characters and entities: Iron Man is visible in the upper left, Thor with his hammer on the left, and Wolverine in the lower right. Other figures, including a character with large antlers and a winged figure, are scattered throughout the scene. Bright, glowing energy beams and sparks emanate from the central portal, creating a sense of intense action and magical power. The overall aesthetic is high-contrast and dramatic, typical of Marvel comic book art.

# MARVEL MULTIVERSE ROLE-PLAYING GAME

## MENTOR

The character knows an older person they can ask for advice, even when it comes to having super-powers. This tag can be selected multiple times.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**MENTOR**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **MOBILITY ISSUES**

The character has mobility issues. This can range from using a cane to using a wheelchair.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**MOBILITY ISSUES**



The background of the top section is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within the Marvel Multiverse. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch the other. Surrounding them are various Marvel characters and entities, including Iron Man in the upper left, Thor with his hammer on the left, Wolverine on the right, and several other mutants and heroes engaged in combat. Bright, glowing energy beams and lightning bolts crisscross the scene, creating a sense of intense action and cosmic scale. The overall aesthetic is high-contrast and energetic, typical of Marvel comic book art.

# MARVEL MULTIVERSE ROLE-PLAYING GAME

## MUTANT ASSOCIATE

Much of the public believes—or has believed—the character to be a mutant. While this isn't technically true, the character is lumped in with other mutants in most people's minds.

**Restriction:** For non-mutants or those with the Mutant: Artificial origin.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**MUTANT ASSOCIATE**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **MUTE**

The character cannot speak. Unless otherwise specified, they can use other means to communicate.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**MUTE**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **MYSTERIOUS**

The character does not entirely understand how or why they have powers. This can prove unsettling and perhaps even dangerous, or they can just take it in stride.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**MYSTERIOUS**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **OBLIGATION**

The character is responsible to certain people, places or organizations who rely on them. This tag can be selected multiple times, using many different categories. These include family, school, society, sports, work and so on.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**OBLIGATION**



The title card features a vibrant, red-toned illustration of various Marvel characters in dynamic poses. At the top center, the word "MARVEL" is in a small, white, blocky font. Below it, "MULTIVERSE" is written in large, bold, white letters with a black outline. Underneath that, "ROLE-PLAYING GAME" is also in bold, white letters with a black outline. The background is a fiery, cosmic scene with bright light rays and energy bursts.

# MARVEL MULTIVERSE ROLE-PLAYING GAME

## PATRON

The character has a wealthy benefactor they can ask to purchase them anything within reason. The patron could be an individual, an organization or even a government. The character's access to the resources the patron provides depends on their relationship with the patron. If they anger or embarrass their patron, they might be cut off and have to remove this tag.

This is similar to the Rich tag, but the character is relying on someone else's wealth. One example of this happened recently when Peter Parker worked for a repentant Norman Osborn. Parker had access to Osborn's resources while he continued to work with him.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**PATRON**



The top half of the image features a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within a multiverse. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch the other. Surrounding them are various Marvel characters and creatures, including Thor with his hammer, a winged demon-like figure, and other heroes and villains. Bright, glowing energy beams and lightning bolts crisscross the background, creating a sense of intense action and cosmic scale. The overall aesthetic is high-contrast and dramatic, typical of Marvel comic book art.

# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **POOR**

The character has little access to money and struggles to make ends meet. This can cause them all sorts of problems.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**POOR**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **POWERFUL**

The character has access to the resources of their entire community. In most cases, they must be careful about how they use such resources so that they don't lose that access.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**POWERFUL**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **PUBLIC IDENTITY**

The character's real identity is known to the public. This can make it easier for them to ask their friends and family—and even strangers—for help. Unfortunately, it also makes it easier for their enemies to find them and even to threaten those same friends and family.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**PUBLIC IDENTITY**



The background of the top half of the page is a vibrant, red-tinted comic book illustration. It depicts a chaotic battle scene within the Marvel Multiverse. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch or kick the other. Surrounding them are various Marvel characters and entities: Iron Man is visible in the upper left, Thor with his hammer on the left, and a large, multi-armed, horned figure (likely a demon or alien) in the center. On the right, there's a figure resembling Wolverine or a similar combatant. The scene is filled with bright, glowing energy beams and sparks, creating a sense of intense action. The overall color palette is dominated by shades of red and orange, with bright white highlights from the energy effects.

# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **RADIOACTIVE**

The character constantly emits low levels of some sort of radiation. This can be picked up by a Geiger counter.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**RADIOACTIVE**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **RICH**

The character has access to plenty of money. If they want something normally and legally available to people, they can simply buy it.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**RICH**



The background of the page is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within the Marvel Multiverse. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch or grapple the other. Surrounding them are various Marvel characters and entities: Iron Man is visible in the upper left, Thor with his hammer on the left, and Wolverine in the lower right. Other characters with glowing powers or weapons are scattered throughout the scene. The overall atmosphere is one of intense action and cosmic scale.

# MARVEL MULTIVERSE ROLE-PLAYING GAME

## SECONDARY MUTATION

In rare cases, a mutant can experience a secondary mutation at some point after their original mutation. This is not a new origin but a new tag that serves as an extension of the regular Mutant origin (see X-Men Expansion).

**Restriction:** For mutants only.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**SECONDARY MUTATION**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **SECRET IDENTITY**

The character's real identity is a secret to the public, and they must take precautions to maintain this status. This might help keep the people they care about safe from their enemies, but it can also cause strain in those same relationships.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**SECRET IDENTITY**



The background of the page is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within a cosmic, swirling vortex. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch or grapple the other. Surrounding them are various Marvel characters and entities: Iron Man is visible in the upper left, Thor with his hammer on the left, and Wolverine in the lower right. Other figures, including one with large antlers and another with wings, are scattered throughout the scene. Bright, glowing energy beams and lightning bolts crisscross the background, creating a sense of intense action and power. The overall aesthetic is high-contrast and dramatic, typical of Marvel comic book art.

# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **SIGNATURE WEAPON**

The character is known for owning and using a specific type of weapon, like Hawkeye's bow or Elektra's sai.

This tag can be taken more than once, but each time must be with a different weapon.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**SIGNATURE WEAPON**



The background of the top half of the page is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within the Marvel Multiverse. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch or throw the other. Surrounding them are various Marvel characters and entities: Iron Man is visible in the upper left, Thor with his hammer on the left, and a winged figure resembling Valkyrie on the right. A large, multi-eyed, tentacle-like creature is prominent in the center background. The scene is filled with bright, glowing energy beams and magical effects, creating a sense of intense action and cosmic conflict.

# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **SORCEROUS**

The character has dedicated themselves to the study of traditional magic, also known as sorcery.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**SORCEROUS**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **STREETWISE**

The character knows how things are handled on the street, who's in charge of various criminal enterprises and how to avoid issues with them.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**STREETWISE**



The top half of the image features a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within the Marvel Multiverse. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch the other. Surrounding them are various Marvel characters and entities, including Thor with his hammer, Wolverine with his claws, and several demonic or monstrous figures. Bright, glowing energy beams and lightning bolts crisscross the background, creating a sense of intense action and magical power. The overall aesthetic is high-contrast and dramatic, typical of Marvel comic book art.

# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **SUPERNATURAL**

The character has powers that are magical or based on something magical.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**SUPERNATURAL**



The background of the top section is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within a cosmic, swirling vortex. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch or grapple the other. Surrounding them are various Marvel characters and villains. To the left, Thor is visible with his hammer, and Iron Man is in the upper left corner. To the right, Wolverine is shown with his claws extended. In the center background, a character with large, antler-like horns (likely the Hulk or a similar brute) is engaged in combat. The overall atmosphere is one of intense action and interdimensional conflict.

# MARVEL MULTIVERSE ROLE-PLAYING GAME

## VILLAINOUS

The character is a villain, someone who cares little for the rights of others, up to and including their right to live. A character with the Villainous tag can earn and spend Karma for doing villainous acts.

**Restriction:** The character cannot also be Heroic.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**VILLAINOUS**



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# **MARVEL** **MULTIVERSE** **ROLE-PLAYING GAME**

## **VISION ISSUES**

The character has trouble seeing that can range from partial to full blindness. This can also include color blindness, astigmatisms and being near-sighted or farsighted.

## **TAG**



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**VISION ISSUES**



The background of the top section is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within the Marvel Multiverse. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch or kick the other. Surrounding them are various Marvel characters and entities, including Thor with his hammer, Wolverine with his claws, and several other heroes and villains engaged in combat. The scene is filled with bright, glowing energy beams and sparks, creating a sense of intense action. At the top center, the word 'MARVEL' is written in a small, white, sans-serif font. Below it, the words 'MULTIVERSE' and 'ROLE-PLAYING GAME' are written in a large, bold, white, sans-serif font with a black outline.

# MARVEL MULTIVERSE ROLE-PLAYING GAME

## WORSHIPPED

The character is worshipped by others as a god.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**WORSHIPPED**



The background of the top half of the page is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within a multiverse. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch the other. Surrounding them are various Marvel characters and entities, including Thor with his hammer, Wolverine with his claws, and several other mutants and heroes. The scene is filled with bright, glowing energy beams and sparks, creating a sense of intense action and conflict. The overall aesthetic is high-energy and dramatic, typical of Marvel comic book art.

# MARVEL MULTIVERSE ROLE-PLAYING GAME

## X-GENE

The character has mutant genes that cause them to develop super-powers.

**Restriction:** For Mutants only.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**X-GENE**



The background of the top half of the page is a vibrant, red-toned comic book illustration. It depicts a chaotic battle scene within a multiverse. In the center, two black silhouettes of muscular figures are shown in dynamic poses, one appearing to punch the other. Surrounding them are various Marvel characters and entities: Iron Man is in the upper left, Thor with his hammer is on the left, Wanda Maximoff (Scarlet Witch) is in the center with her hands glowing, and Wolverine is in the lower right. The scene is filled with bright, glowing energy beams and sparks, creating a sense of intense action. At the top, the word 'MARVEL' is in a small box, followed by 'MULTIVERSE' in large, bold, white letters with a black outline, and 'ROLE-PLAYING GAME' in slightly smaller, bold, white letters with a black outline.

# MARVEL MULTIVERSE ROLE-PLAYING GAME

## YOUNG

The character is a minor, under 18 years old. If possible, they must report in to their parents or guardians on a regular basis.

## TAG



# **MARVEL MULTIVERSE**

## **Role Playing Game**



**TAG**

**YOUNG**