



SHIELD BEARER

- Brace for Impact
- Do This All Day
- Hurling Shield Bash
- Hurling Shield Block
- Hurling Shield Deflection
- Immovable
- Rico-Shield
- Shield 1
- Shield 2
- Shield 3
- Shield 4
- Shield Bash
- Shield Deflection
- Shield Wall

POWER SET

MARVEL MULTIVERSE

Role Playing Game



POWER SET

SHIELD BEARER



BRACE FOR IMPACT

FOCUS
5+

The character mentally toughens themselves for a fight.

R

Power Set: Martial Arts, Shield Bearer

Prerequisites: Do This All Day, Rank 2

Action: Reaction

Trigger: An enemy deals physical damage to the character.

Duration: Instant

Effect: For every point of Focus spent, the character can ignore 1 point of Health damage dealt by the attack.

POWER

MARVEL MULTIVERSE

Role Playing Game



POWER

BRACE FOR IMPACT



DO THIS ALL DAY

FOCUS
5+

The character draws on their inner strength to heal themselves.

Power Set: Martial Arts, Shield Bearer

Prerequisites: Rank 2

Action: Standard

Duration: Instant

Effect: The character heals 2 points of Health for every point of Focus they spend.

POWER

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Role Playing Game



POWER

DO THIS ALL DAY



HURLED SHIELD BASH

FOCUS
5

The character hurls their mighty shield at an enemy.

Power Set: Shield Bearer

Prerequisites: Shield Bash, Rank 2

Action: Standard

Duration: Instant

Range: 10 spaces x character's rank

Effect: The character makes a ranged attack on an enemy. If the attack is a success, the enemy takes regular damage. On a Fantastic success, the enemy takes double damage and is knocked **prone**. The shield then bounces back to the character.

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Role Playing Game



POWER

HURLED SHIELD BASH



HURLED SHIELD BLOCK

FOCUS
5

The character hurls their mighty shield to protect an ally from an attack.

R

Power Set: Shield Bearer

Prerequisites: Shield 1, Rank 2

Action: Reaction

Trigger: An enemy makes an attack against an ally's Agility.

Duration: Instant

Range: 5 spaces × character's rank

Effect: The ally gains Health Damage Reduction equal to the character's Shield power against that attack. The shield then bounces back to the character.

POWER

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Role Playing Game



POWER

HURLED SHIELD BLOCK



HURLED SHIELD DEFLECTION

FOCUS
5

The character hurls their mighty shield to save an ally from an attack.

R

Power Set: Shield Bearer

Prerequisites: Shield Deflection, Rank 2

Action: Reaction

Trigger: An enemy makes an attack against an ally's Agility.

Duration: Instant

Range: 5 spaces × character's rank

Effect: The enemy has **trouble** on the attack. The shield then bounces back to the character.

POWER

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Role Playing Game



POWER

HURLED SHIELD DEFLECTION



IMMOVABLE

Nobody pushes the character around.



Power Set: Martial Arts, Shield Bearer

Prerequisites: None

Action: Reaction

Trigger: The character is knocked back or knocked **prone**.

Duration: Instant

Effect: For every point of Melee defense the character has, they can reduce **knockback** by 1 space. Using this power also allows the character to ignore the effect of being knocked **prone**.

POWER

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Role Playing Game



POWER

IMMOVABLE



RICO-SHIELD

FOCUS
10

The character ricochets their shield from target to target.

Power Set: Shield Bearer

Prerequisites: Hurled Shield Bash, Rank 3

Action: Standard

Duration: Instant

Range: 10 spaces x character's rank

Effect: The character makes a ranged attack on a target. If the attack is a success, the target takes regular damage. On a Fantastic success, the target is also knocked **prone**, and the character can make an extra attack on another target, adding the extra range between the two targets to the new attack roll. This can be repeated until an attack is not a Fantastic success.

When the attacks are over, the shield then bounces back to the character.

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Role Playing Game



POWER

RICO-SHIELD



SHIELD 1

The character wields a personal shield.



Power Set: Shield Bearer

Prerequisites: None

Action: Standard or reaction

Trigger: The character is attacked

Duration: Concentration

Effect: The character gains Health Damage Reduction 1.

POWER

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Role Playing Game



POWER

SHIELD 1



SHIELD 2

FOCUS
5

*The character's shield
protects them like a wall.*

R

Power Set: Shield Bearer

Prerequisites: Shield 1, Rank 2

Action: Standard or reaction

Trigger: The character is attacked

Duration: Concentration

Effect: The character gains Health Damage Reduction 2.

POWER

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Role Playing Game



POWER

SHIELD 2



SHIELD 3

FOCUS
15

*The character's shield
protects better than a tank.*



Power Set: Shield Bearer

Prerequisites: Shield 2, Rank 4

Action: Standard or reaction

Trigger: The character is attacked

Duration: Concentration

Effect: The character gains Health Damage Reduction 3.

POWER

MARVEL MULTIVERSE

Role Playing Game



POWER

SHIELD 3



SHIELD 4

FOCUS
25

The character's shield protects like a concrete barrier.

R

Power Set: Shield Bearer

Prerequisites: Shield 3, Rank 6

Action: Standard or reaction

Trigger: The character is attacked

Duration: Concentration

Effect: The character gains Health Damage Reduction 4.

POWER

MARVEL MULTIVERSE

Role Playing Game



POWER

SHIELD 4



SHIELD BASH

The character bashes a foe with their shield.

Power Set: Shield Bearer

Prerequisites: None

Action: Standard

Trigger: Instant

Duration: Instant

Range: Instant

Effect: The character makes a close attack on an enemy within their reach. If the attack is a success, the enemy takes regular damage. On a Fantastic success, the enemy takes double damage and is knocked **prone**.

POWER

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Role Playing Game



POWER

SHIELD BASH



SHIELD DEFLECTION

The character uses their shield to deflect attacks.



Power Set: Shield Bearer

Prerequisites: None

Action: Reaction

Trigger: The character is the target of an attack against their Agility defense.

Duration: Instant

Effect: The attack has **trouble**.

POWER

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Role Playing Game



POWER

SHIELD DEFLECTION



SHIELD WALL

The character stands like an impenetrable wall.

Power Set: Shield Bearer

Prerequisites: Brace for Impact, Rank 3

Action: Movement

Duration: Concentration

Effect: Attacks against the character have **trouble**. The character breaks concentration on this power if they use a movement action.

POWER

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Role Playing Game



POWER

SHIELD WALL